

Machine Learning

Regression

Jan Platoš November 22, 2023

Department of Computer Science Faculty of Electrical Engineering and Computer Science VŠB - Technical University of Ostrava Regression

- In several cases the class label is numerical.
- The goal is to minimize the squared error of prediction.
- The predicted class label is also referred to as the response variable, dependent variable or regressand.
- The feature variables are referred to as explanatory variables, input variables, predictor variables, independent variables or regressors.
- The prediction process is referred to as regression modeling.

- Let *D* be an $n \times d$ data matrix.
- The feature vector $\overline{X_i}$, *i*-th row of *D*, is the *d*-dimensional input vector.
- The corresponding response variable is y_i .
- In linear regression, the dependence of each response variable y_i on the $\overline{X_i}$ is modeled as a linear relationship:

$$y_i \approx \overline{W} \cdot \overline{X_i} \qquad \forall i \in \{1, \dots, n\}$$

• $\overline{W} = (w_1, \dots, w_d)$ is a *d*-dimensional vector of coefficients that needs to be learned from the training data to minimize the unexplained error

$$E = \sum_{i=1}^{n} \left(\overline{W} \cdot \overline{X_i} - y_i \right)^2$$

- The bias *b* may be modeled:
 - as a part of the \overline{W} and artificial dimension in training data that is set to 1.
 - removed due to mean-centered the data matrix and response variables.
- \cdot The data are
 - normalized/standardized to ensure similar scaling and weighting for all attributes.



Figure 1: Linear regression

• The objective function *O*, squared error of prediction, the have to be minimized by determination of *W* is defined as (where $\overline{y} = (y_1, \dots, y_n)$):

$$O = \sum_{i=1}^{n} \left(\overline{W} \cdot \overline{X_i} - y_i \right)^2 = \left\| D \overline{W}^T - \overline{y} \right\|^2$$

- The gradient of O with respect to \overline{W} is a vector $2D^T(D\overline{W}^T) = D^T\overline{y}$.
- Setting the gradient equal to o we get:

$$D^T D \overline{W}^T = D^T \overline{y}$$

- When $D^T D$ is invertible then $\overline{W}_T = (D^T D)^{-1} D^T \overline{y}$.
- otherwise we may use pseudo-inverse $D^+ = (D^T D)^{-1} D^T$ and then $\overline{W}_T = D^+ \overline{y}$.

Regression - Linear Regression Regularization

• The objective function O minimizes the SSE:

$$O = \left\| D\overline{W}^T - \overline{y} \right\|^2$$

• *Ridge regression* reduce the size of the coefficient and minimizes chaotic behavior.

$$O = \left\| D\overline{W}^{\mathsf{T}} - \overline{y} + \lambda \left\| \overline{W} \right\|^2 \right\|^2$$

• Lasso regression eliminates small weight (produces sparse model).

$$O = \left\| D\overline{W}^T - \overline{y} + \lambda \sum_{i=1}^d |w_i| \right\|^2$$

• Mixing model between Lasso and Ridge is called ElasticNet.

















Regression - Generalized Linear Models

- Intuitively, we expect that a constant change in a feature variable leads to the constant change in the response variable.
- This is not true in many cases, e.g. the height of the person is not linearly dependent on the age of a person.
- Moreover, such features will never be negative.
- The generalized linear models (GLM) solves this problems.
- Each responsible variable y_i is modeled as an outcome of a probability distribution with mean $f(\overline{W} \cdot \overline{X_i})$.
- The function $f(\cdot)$ is referred to as the mean function and its inverse as link function.
- The selection of the mean/link function and corresponding probability distribution should maximize effectiveness and interpretability of the model.

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- The selection of the mean/link function and corresponding probability distribution should maximize effectiveness and interpretability of the model.
- the response variable is modeled using probability, the \overline{W} is determined using maximum likelihood approach.

Regression - Nonlinear and polynomial regression

- Linear regression cannot capture nonlinear relationships.
- Linear approach may be applied on the derived features.
- The derivation means an application of non-linear functions on the each input points.
- The new set of points may have different number of dimensions.



Figure 2: Linear regression

Regression - Nonlinear and polynomial regression

- The new set of *m* features denoted as $h_1(\overline{X_i}) \dots h_m(\overline{X_i})$ for the *i*-th data point.
- The $h(\cdot)$ represents nonlinear transformation from the *d*-dimensional input feature space into 1-dimensional space.
- The size of the new dataset D_h is $n \times m$.
- The linear relationship is then defined as :

$$y = \sum_{i=1}^{m} w_i h_i(\overline{X})$$

• The polynomial regression expands the number of features by factor r

$$\overline{X} = (x_1, \ldots, x_d) \Rightarrow \overline{X^h} = (x_1, x_1^2, x_1^3, \ldots, x_1^r, x_2, \ldots, x_d^r)$$

• The Kernel trick is allows by the reformulation of the regression problem with dot-products.

- In reality, local linear regression may be quite effective even when the relationships is nonlinear.
- This is used in Regression Trees.
- Each test instance is classified with its locally optimized linear regression by determining its appropriate partition.
- The partition is determined using split criteria in the internal nodes, i.e. the same as the Decision trees.
- The general strategy of tree construction is the same as for Decision Trees.
- The splits are univariate (single variable/axis parallel).
- The changes are done in splitting criterion determination and in the pruning.
- \cdot The number of points used for training need to be high to avoid over-fitting 18

Regression - Regression Trees - Splitting criterion

- Due to numeric nature of the class variable, error-based measure have to be used instead of entropy or Gini index.
- The regression modeling is applied on each child resulting from potential split.
- The aggregated squared error of prediction of all training points is computed.
- The split point with the minimum aggregated error is selected.
- The complete regression modeling is computationally very expensive.
- An average variance of the numeric class variable may be used instead.
- The linear regression models are constructed at the leaf nodes after the tree is created.
- This results in larger trees but it its computational expensiveness is much

Pruning criterion

- A portion of the training data is not used during construction phase.
- This set is used for evaluation of the squared error of the prediction.
- Leaf nodes are iteratively removed if the accuracy not decreases.









• Mean Absolute Error (MAE) - is the average of the absolute difference between the predicted and actual value. It is highly affected by outliers.

$$MAE = \frac{1}{n} \sum_{i=1}^{n} |y_i - g(\overline{X_i})|$$

• Mean Squared Error (MSE) - is the average of the squared difference between the predicted and actual value. It is differentiable and may be used for optimization.

$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - g(\overline{X_i}))^2$$

• Root Mean Squared Error (RMSE) - is the square root of the average of the squared difference of the predicted and actual value. The root mean is able penalize large errors.

$$RMSE = \sqrt{\frac{1}{n}\sum_{i=1}^{n} (y_i - g(\overline{X_i}))^2}$$

- The effectiveness of the linear regression models can be evaluated with a measure known as **R**²-statistics or coefficient of determination.
- The standard Sum of Squared Error is defined for a model $g(\overline{X})$ as:

$$SSE = \sum_{i=1}^{n} (y_i - g(\overline{X_i}))^2$$

• The Squared Error of the response variable about its mean is defined as:

$$SST = \sum_{i=1}^{n} \left(y_i - \sum_{j=1}^{n} \frac{y_j}{n} \right)^2 = \sum_{i=1}^{n} (y_i - \bar{y})^2$$

• The R^2 -statistics is then defined as:

$$R^2 = 1 - \frac{SSE}{SST}$$

- The value is always between 0 and 1 and higher are more desirable.
- For high dimension data, **adjusted** version is more accurate:

$$R^2 = 1 - \frac{(n-d)SSE}{(n-1)SST}$$

- The R^2 -statistics is not applicable on the nonlinear models.
- The nonlinear regression may be evaluated using pure SSE.

• Mean Average Percentage Error (MAPE) - is the average percentage error between the predicted and actual value.

$$MAPE = \frac{100}{n} \sum_{i=1}^{n} \left| \frac{y_i - g(\overline{X_i})}{y_i} \right|$$

• Symmetric Mean Average Percentage Error (SMAPE) - is the symmetric average percentage error between the predicted and actual value.

$$SMAPE = \frac{100}{n} \sum_{i=1}^{n} \frac{|y_i - g(\overline{X}_i)|}{\frac{|y_i| + |g(\overline{X}_i)|}{2}}$$

Questions?