

## Deep Learning

Variational Autoencoders

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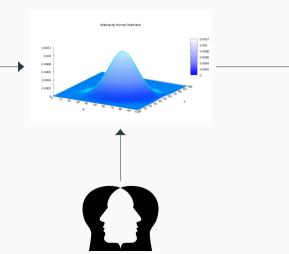
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  - The representation follows the needs of the encoder.
- What about decoder?
  - Decoder decodes the encoded representation into an original form (with some modifications).
  - The representation is defined as an "agreement" between encoder and decoder.
  - May it be used for generation of new objects?

- The representation produced by encoder is too specific to be directly generated.
- The encoded representation is very sparse and discreet.
- A major modification need to be designed<sup>1</sup>
- The encoder process tries to create a latent representation that contains all the information that are needed to reconstruct it.
- Latent representation may be imagined as the object, thickness of the line, color, etc...

• When we have these parameters, we may reconstruct the originals. <sup>1</sup>Kingma DP, Welling M. Auto-encoding variational bayes. arXiv preprint arXiv:1312.6114. 2013 Dec 20.

#### Variational Autoencoders - Idea







• VAE model the process of the latent representation generation and the reconstruction using the Law of Total Probability:

$$P(x) = \int P(x|z)P(z)dz$$

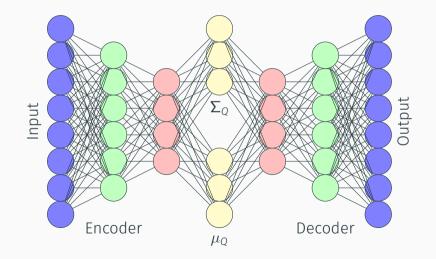
- *z* is a candidate latent vector.
- *P*(*x*|*z*) represents the probability that input *x* may be generated using the *z*.
- P(z) represents the probability that the z exists in the latent space.

- VAE training objective is to maximize P(x).
- P(x|z) is modeled as a multi-variete Gaussian  $\mathcal{N}(f(x), \sigma^2 \cdot I)$
- The *f* is what is modeled using the Neural network.
- The  $\sigma$  is a hyper-parameter.

- The latent space itself is very complex and hard to define or determine.
- Interpretation of each dimension is very hard.
- Latent dimension may be correlated.
- Reconstruction from the latent space is also very complex task.
- We need to define the function that maps from latent space into P(x|z).

- Lets choose P(z) to be standard multivariete Gaussian.
- Deep learning/Neural networks solves the problem of finding *f* using the following decomposition:
- 1. Defines the encoder that maps the Gaussian to the true distribution over latent space.
- 2. Defines the decoder that map the latent space to P(x|z).

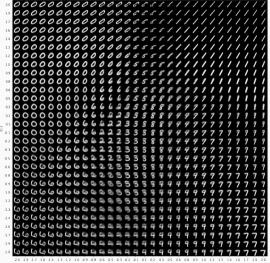
- It is difficult to derive the latent representation directly even using NN
  not all samples has meaning to P(x).
- We may substitute it with a different distribution Q(z, x) that increases the likelihood of usability of z.
- Solution is to replace latent space with something that is easier, e.g. parameterless Gaussian.
- The input is the summarized using the mean  $\mu_Q$  and diagonal covariance matrix  $\Sigma_Q$  these are the encoded parameters.

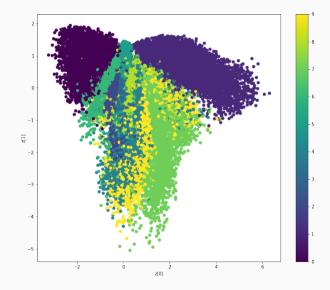


- 1. The input image is passed through an encoder network.
- 2. The encoder outputs parameters  $\mu_Q$  and  $\Sigma_Q$  of the distribution Q(z|x).
- 3. The latent vector z is sampled from Q(z|x).
- 4. The decoder decodes the *z* into an image.
- 5. The loss function depends not only on the pixel reconstruction but also on the distribution learned (using Kullback–Leibler divergence).

$$KLd = \frac{1}{2} \sum_{i=0}^{n} \sigma_i^2 + \mu_i^2 - \log(\sigma_i) - 1$$

- The VAE learn how to set the distribution properly.
- The mean values should group similar objects and spread different objects across the latent space.
- The encoder complexity as well as decoder complexity may be large.
- Again, any type of network may be used (Dense, CNN, ...).





# **Questions?**