

DATA ANALYSIS II

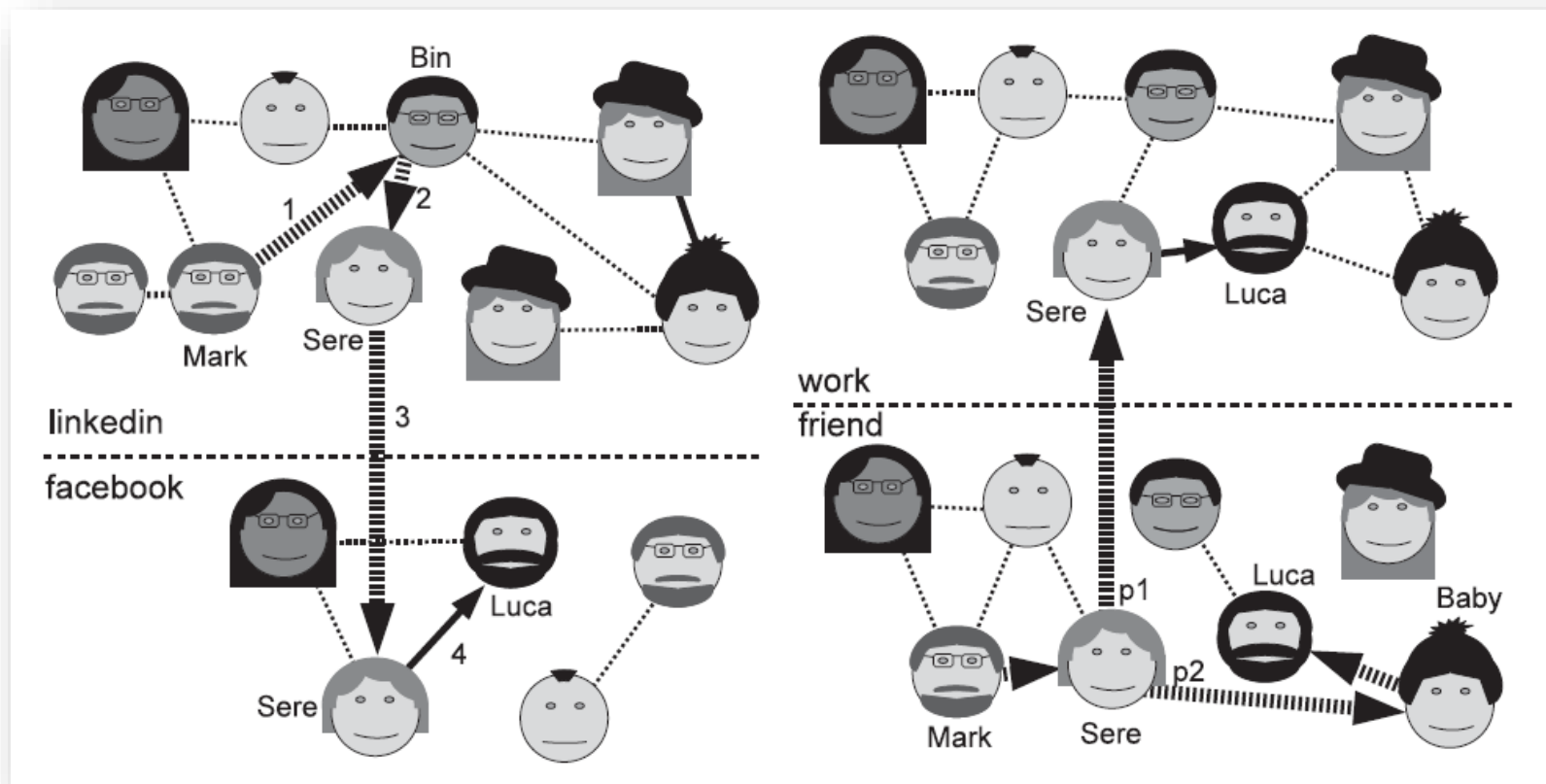
Multilayer Social Networks II
Distance Based Measures and Flattening
2021/22

Outline

- Distance based measures
- Measures of relevance
- Flattening and projection

Random Walk

- In the context of multilayer network, random walks are processes describing an item – often called a walker – randomly flowing through the available relational ties and also able to switch layers.



Degree Centrality (reminder)

- **Degree Centrality:** Let $a \in A$ be an actor and $L \subseteq \mathbf{L}$ a set of layers and $M = (A, \mathbf{L}, V, E)$ a multilayer network. The degree centrality of a on L is defined as

$$\text{degree}(a, L) = |\{(a, l), (a', l')\} \in E \text{ s.t. } l, l' \in L|.$$

Random Walk-Based Extensions of Degree Centrality

- Random walk-based methods offer a powerful tool to define multiple measures on top of a single basic concept.
- Within this approach, a measure related to degree centrality in multilayer networks is *occupation centrality*.
- **Occupation centrality:** The *occupation centrality* of an actor $a \in A$ in a multilayer network $M = (A, L, V, E)$ is the probability that a random walker on M is found on any node corresponding to a .

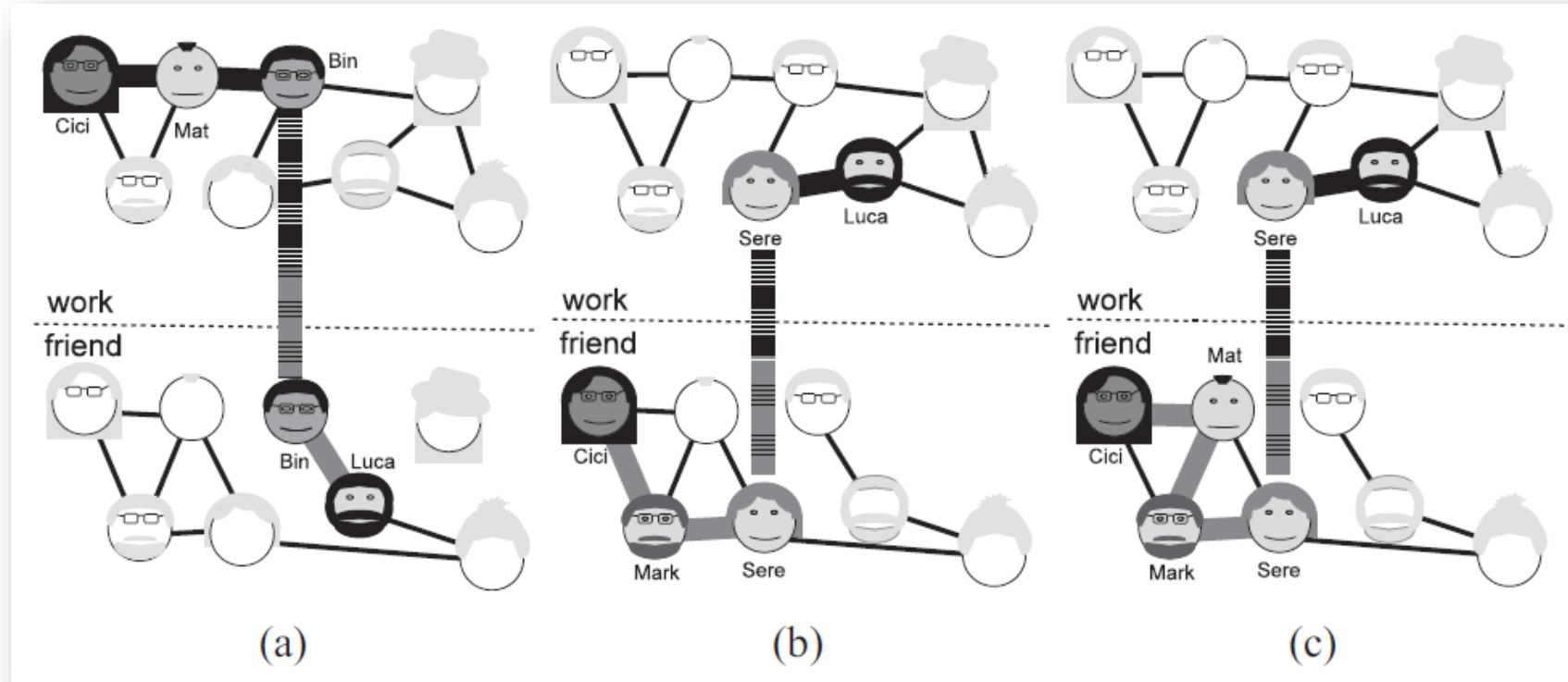
Random Walk-Based Extensions of Degree Centrality

- In this case, a walker in node (a, l) might jump to one of its neighbors (a', l) within the same layer l with uniform probability or might switch to its counterpart (a, l') on a different layer l' .
- This formulation can be easily extended for weighted networks assuming a layer-switching probability proportional to the strength of the connection.
- In the specific case when interlayer edges have the same strength for all nodes, occupation centrality is strongly correlated with degree centrality.

Distance Based Measures

- A more general concept of *Multilayer Distance* that makes a difference between edges on different layers.
- The distance between two actors is one of the most complex and interesting concepts we need to extend to define new measures on multilayer networks.
- A first consideration is that the shortest path might not be the best option for evaluating the separation between the two actors.
- Under the availability of multiple layers, instead of using a shortest path, actors could prefer to switch layers and reach their destination through a longer, but maybe more reliable, path.

Three alternative paths from Cici to Luca



- (a) and (b) have the same number of steps but different lengths on different layers, whereas (c) is longer than (b).

Paths and Path Lengths

- **Paths from Cici to Luca:** The first consists of two steps on the *work* layer, a layer switch from *work* to *friend*, and one step on the *friend* layer, whereas the second has two friend steps, a layer switch from *friend* to *work*, and one *work* step.
- **Multilayer path length:** The multilayer length of a p on layers $L = \{l_1, \dots, l_m\}$ is a matrix L where L_{ij} indicates the number of edges traversed from a node in layer l_i to a node in layer l_j .

Cici to Luca...

- The lengths of the two paths in (a) and (b) can be represented as

$$\begin{pmatrix} 2 & 1 \\ 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 1 & 2 \end{pmatrix}$$

- where the first row/column of each matrix represents the *work* layer and the second row/column represents the *friend* layer.

Different representations

- We can obtain different representations of the lengths, depending on the level of detail we want to keep.
- For example, we can omit interlayer switching costs, only keeping the diagonal of the length matrix.
- In this case, our two distances can be expressed using the following vectors:

$$(2 \ 1) \quad (1 \ 2)$$

- As an extreme solution, we can sum all values into a single number, reducing our multilayer concept to a traditional length – in our example, both paths would appear having the same length.

Shorter-than...

- While paths (a) and (b) are incomparable, path (b) is shorter than path (c), because it involves a shorter path on the friend layer and the same number of steps on the work layer.
- **Shorter-than relation:** Let R and S be two multilayer path lengths. R is shorter than S if and only if

$$\forall i, j R_{ij} \leq S_{ij} \wedge \exists ij R_{ij} < S_{ij}.$$

Multilayer Shortest Paths

- Multilayer shortest paths maintain on a general level the idea that a shorter path is on average better than a longer path.
 - The distance between two actors is expressed as a set of incomparable shortest paths that can traverse multiple layers.
 - This concept is easily extensible to allow weighted edges by replacing the number of steps with the sum of weights along the path.

Closeness and Betweenness Centrality in Multilayer Networks

- **Random walk closeness:** The *closeness centrality* of an actor $a \in A$ is defined as the inverse of the average number of steps that a random walker, starting from any other actor in the multilayer network, requires to hit a for the first time.
- **Random walk betweenness:** Given an actor $a \in A$, the *betweenness centrality* is defined as the number of random walks between any pair of nodes that pass through any node corresponding to a , averaging the value over all possible starting layers.

Measures of Relevance

- One of the most intriguing aspects of multilayer network analysis is its ability to understand the relation between an actor and a specific layer as well as between different layers within the same multilayer network.
- If we want to consider multiple layers, we must be able to explore how single layers relate to the whole network structure and to what extent a single layer is an important part of an actor's social network.

Neighborhood Based Measures (reminder)

- **Neighbors:** Let $a \in A$ be an actor on $L \subseteq \mathbf{L}$ a set of layers and $M = (A, \mathbf{L}, V, E)$ a multilayer network. The neighbors of a on layers L are defined as

$$\text{neighbors}(a, L) = \{a' \in A \mid \{(a, l), (a', l')\} \in E \text{ and } l, l' \in L\}.$$

- **Neighborhood Centrality:** The neighborhood of a on layers L is defined as

$$\text{neighborhood}(a, L) = |\text{neighbors}(a, L)|.$$

- **Connective Redundancy:** The connective redundancy of a on layers L is defined as

$$\text{connective redundancy}(a, L) = 1 - \frac{\text{neighborhood}(a, L)}{\text{degree}(a, L)}.$$

- **Exclusive Neighborhood:** The exclusive neighborhood of a on layers L is defined as

$$\text{xneighborhood}(a, L) = |\text{neighbors}(a, L) \setminus \text{neighbors}(a, L \setminus L)|.$$

Relevance

- **Relevance:** Let $a \in A$ be an actor, $L \subseteq \mathcal{L}$ a set of layers and $M = (A, \mathcal{L}, V, E)$ a multilayer network. *Relevance* is defined as follows:

$$\text{relevance}(a, L) = \frac{\text{neighborhood}(a, L)}{\text{neighborhood}(a, \mathcal{L})}$$

- *Relevance* computes the ratio between the neighbors of an actor connected by edges belonging to a specific set of layers and the total number of her neighbors.
- The set L might also contain only a single layer, of which we might want to study the specific role within the multilayer network.

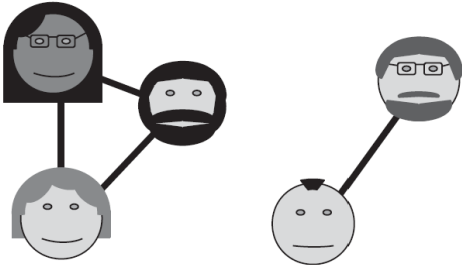
Exclusive Version of Relevance

- Exclusive layer relevance: Let $a \in A$ be an actor, $L \subseteq \mathcal{L}$ a set of layers and $M = (A, \mathcal{L}, V, E)$ a multilayer network. *Exclusive relevance* is defined as follows:

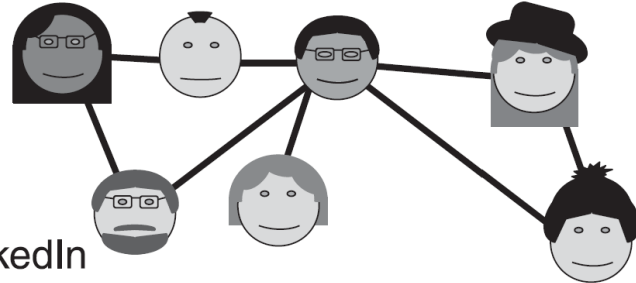
$$x_{\text{relevance}}(a, L) = \frac{x_{\text{neighborhood}}(a, L)}{\text{neighborhood}(a, \mathcal{L})}$$

- *Exclusive relevance* computes the fraction of neighbors directly connected with actor a through edges belonging only to layers in L .

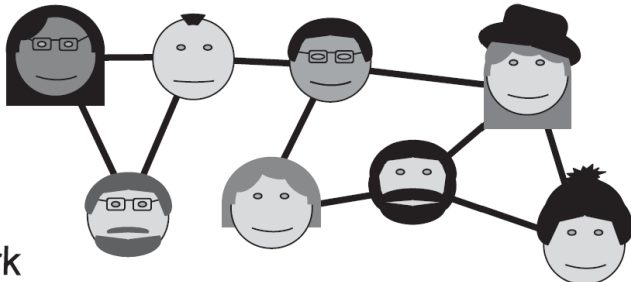
Facebook



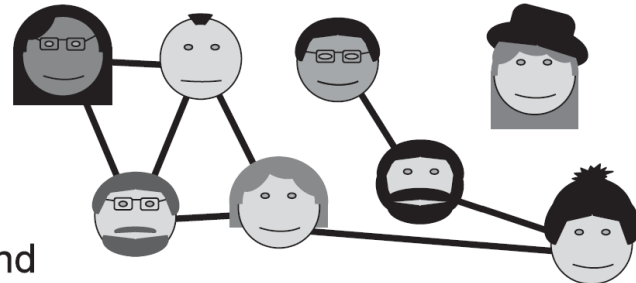
LinkedIn



work



friend



Mat



Mark



Bin



Luca



Barby



Stine



Cici



Sere

Relevance for the actors in the example

	User	Facebook	Friend	LinkedIn	Work
1	Cici	0.50	0.50	0.50	0.50
2	Mat	0.25	0.75	0.50	0.75
3	Mark	0.25	0.75	0.50	0.50
4	Bin		0.17	0.83	0.50
5	Serena	0.33	0.50	0.17	0.33
6	Barby		0.50	0.50	0.50
7	Stine			0.67	1.00
8	Luca	0.40	0.40		0.60

Exclusive relevance for the actors

	User	Facebook	Friend	LinkedIn	Work
1	Cici	0.50	0.00	0.00	0.00
2	Mat	0.00	0.25	0.00	0.00
3	Mark	0.00	0.25	0.25	0.00
4	Bin		0.17	0.33	0.00
5	Serena	0.17	0.50	0.00	0.00
6	Barby		0.25	0.25	0.00
7	Stine			0.00	0.33
8	Luca	0.20	0.20		0.20

Flattening and Projection

- A basic approach to dealing with multilayer networks is to reconstruct a (weighted) single-layer social network so that existing methods, such as community detection, can be directly applied.
 - If nodes on the different layers correspond to a common set of actors, we normally talk of flattening, that is, the process of merging all nodes corresponding to the same actor into a single node.
 - When we have multiple types of nodes, a common operation consists in projecting the network only on one type of node, discarding the others.

Flattening

- A basic flattening process consists in creating a layer with one node for each actor and an edge between two nodes *if an edge among two nodes corresponding to those actors exists somewhere in the multilayer network.*
- **Basic flattening:** A *basic* (unweighted) *flattening* of a multilayer network $M = (A, L, V, E)$ is a graph (V_f, E_f) , where $V_f = \{a | (a, l) \in V\}$ and $E_f = \{(a_i, a_j) | \{(a_i, l_q), (a_j, l_r)\} \in E\}$.

Weighted Version of Flattening

- A simple variation of basic flattening consists in adding a weight to each edge in the flattened network proportional to the number of edges between the actors corresponding to those nodes.
- A more general approach consists in assigning a weight Θ_{qr} to each pair of layers (l_q, l_r) , so that the resulting single-layer network can be expressed as a linear combination of the original multilayer network.

Weighted Flattening

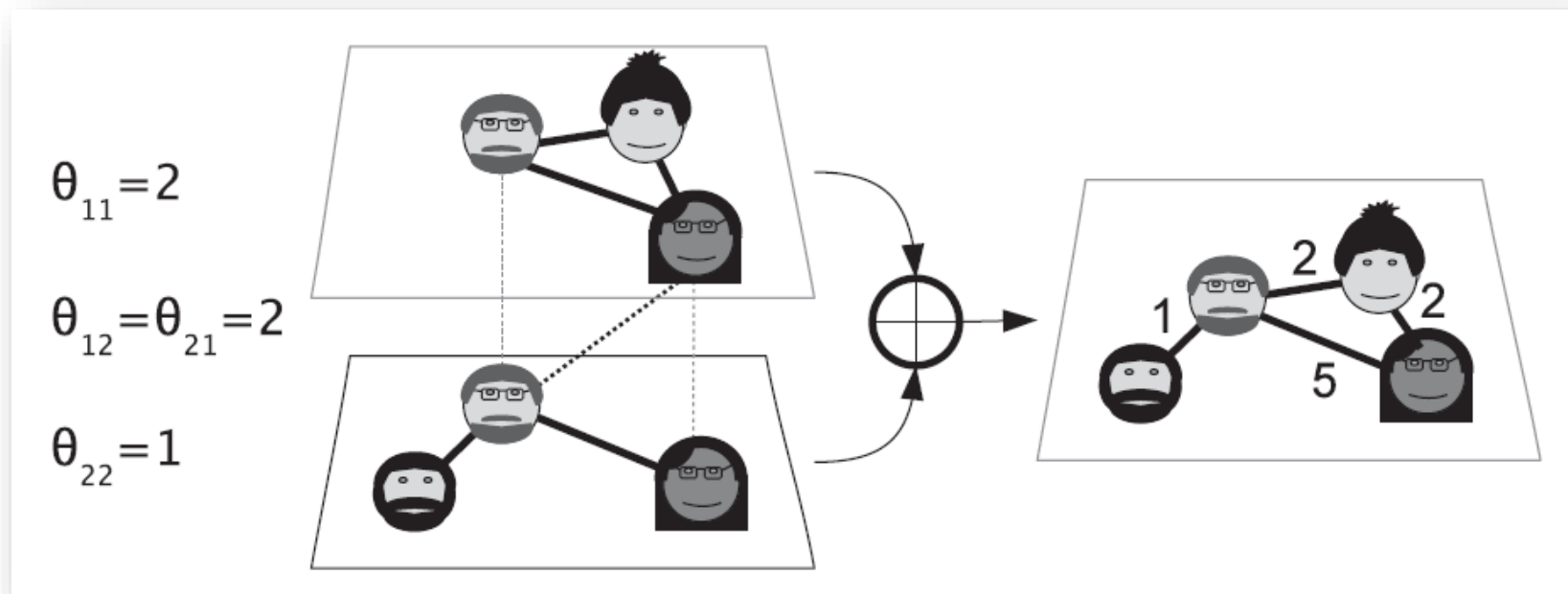
- Weighted flattening: Let $M = (A, L, V, E)$ be a multilayer network. Given a $|L| \times |L|$ matrix Θ , where Θ_{qr} indicates the weight to be assigned to edges from layer l_q to layer l_r , a weighted flattening of M is a weighted graph (V_f, E_f, ω) , where (V_f, E_f) is a basic flattening of M and

$$\omega(a_i, a_j) = \sum_{\{(a_i, l_q), (a_j, l_r)\} \in E} \theta_{q,r}.$$

- This definition generalizes the simple weighted flattening strategy, which can be expressed by setting $\Theta_{qr} = 1$ and can also be used to remove some of the layers by setting their weights to 0.

Example

- Weighted flattening of two layers, with varying weights depending on the starting and ending layers of edges in the original multilayer network.



Projection

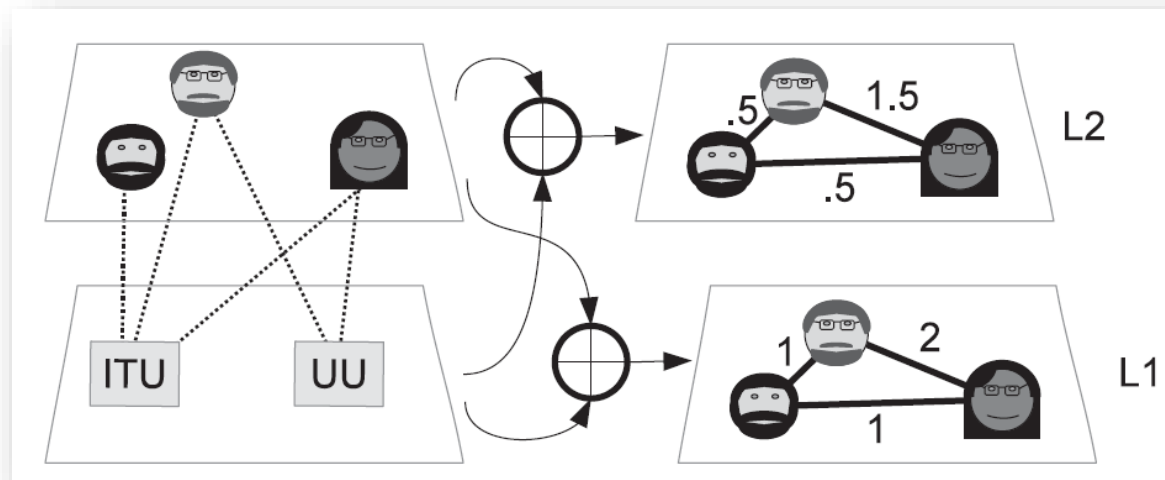
- Network projection is a traditional approach used to simplify two-mode networks, which can be modeled as multilayer networks where each node type (say, A or B) is represented by a layer.
- The most straightforward approach to network projection consists in removing type B nodes and adding an edge between any pair of type A nodes originally connected to the same type B node.

Example

- **L1:** Type A nodes get connected by a weighted edge with weight w defined as

$$w(i, j) = \sum_p 1,$$

- where p indicates the type B nodes connected to both i and j .
- **L2:** A different weight assignment based on $w(i, j) = \sum_p \frac{1}{N_p - 1}$, where N_p is the number of nodes of type A connected through the p -th type B node.



Seminar Assignment

- Select one multi-layer network from the source below and compute, for each network actor/node, relevance measures given in the presentation.
- Implement random walk processes in the selected multi-layer network and, based on it, compute occupation centrality for each network node.
- Implement unweighted flattening and apply it to the selected network.

References

- Dickison, M. E., Magnani, M., Rossi, L. (2016). *Multilayer social networks*. Cambridge University Press. <http://multilayer.it.uu.se>.
- Porter, M-A. (2014) *Multilayer Networks (tutorial)*. <http://www.slideshare.net/masonporter/multilayer-tutorialnetsci2014slightlyupdated>.
- Kivela, M., Arenas, A., Barthelemy, M., Gleeson, J. P., Moreno, Y., Porter, M. A. (2014). *Multilayer networks*. *Journal of complex networks*, 2(3), 203-271. http://people.maths.ox.ac.uk/porterm/papers/multilayer_review_published.pdf.